

# Exercise 7

1. Open the file `h07t01.c`.
  - a) Comment all commands related to pointers.
  - b) Think what the program would print. Answer the questions given in the file. Check your answers by compiling and executing the program.
  - c) Execute it in the debug mode and watch the values of the variables.
2. Write a program where you initialize a `double` array using a pointer which goes through all memory addresses reserved for the array.
3. Find out how big (how many bytes) is a `double` type variable. Do this by creating an array and calculating the difference of the memory addresses of two consecutive elements.
4. In the header file `stdio.h` there is a function called `gets`, which can be used to read a string consisting of multiple words:

```
char text[N];
gets(text);
```

Using the `gets` function, write a program which asks the users name and prints it on the screen. NOTE: You must create a big enough character array. If the array is too small, `gets` will write the input character who knows where.

5. A safer way to read input is one character at a time, for example with the `getchar` function (in the header file `stdio.h`):

```
char c;
c=getchar();
```

Using the `getchar` function, write a program which reads one line of text and creates a character array of it.

*Hint: Use some loop structure. The condition for the loop is that the character given by the user is not the linebreak character '\n'.*

6. The function `sprintf` (in the header file `stdio.h`) can be used to create strings where there are values of variables inside. This is convenient in for example naming output files. The function works as follows:

```
char str[N];
int n,m;
sprintf(str,"%i+%i equals %i",n,m,n+m);
```

Write a program which asks the users name and age, and creates a string containing the data, for example “John Doe, 22 years”.

7. In the header file `string.h` there are a lot of functions for manipulating strings. Find out how each of the following functions works, and do the given task.

**strlen.** Write a program which asks the users name and count the number of letters in the name.

**strcpy.** Write a program which creates a copy of the string given by the user.

**strcmp.** Write a program which riddles “Which school subject do I think is the best?”. The program ends when the user guesses correct.